

ADVANCED LATEX WORKSHOP



Organized by,
Industrial Power Group
in association with IEEE PES NITC chapter



Expert speaker,
Mr. Hari C.V.
Research Scholar
Department of Electronics & Communication Engineering
National Institute of Technology, Calicut

- A document preparation system -

- A document preparation system - pronounced as lay-tek

- A document preparation system - pronounced as lay-tek
- It is a markup and programming language created by Donald Knuth to typeset documents attractively and consistently.
- LATEX is a high-quality typesetting system; it includes features designed for the production of technical and scientific documentation [1].
 - Automatic numbering of chapters, sections, theorems, equations ... etc
 - Table of contents, List of figures, List of Tables ... etc
 - Facilities for cross-referencing.
 - Bibliography Management.
 - Index
- LATEX is available as free software.

Installation

- MikTeX
- L^AT_EX Editors
 - Texmaker
 - TeXnicCenter
- Ghostscript - for displaying or printing of document pages, and the conversion between PostScript and PDF files.

Required Components of a L^AT_EX Document

Every L^AT_EX document must contain the following three components [2].

① \documentclass{ class }

② \begin{ document }

③ \end{ document }

Everything else is optional (even text).

- `\documentclass{ article }`
 - what kind of document it is to process
 - article
 - report
 - letter
 - beamer
 - IEEEtran
- Example
 - `\documentclass[12pt]{ article }`
 - `\documentclass[12pt, twocolumn]{ article }`
- This command must appear at the very beginning of your L^AT_EX document, before any other L^AT_EX commands, or you will get an error message.

- `\begin{document}`
- `\end{document}`
- The body of the document, where you include all of your text, must occur between these commands
- If you have commands for L^AT_EX that will affect the whole document, you should include them in the preamble, which is the space between the `documentclass` and `begin{document}` commands is called.
 - `\documentclass[a4paper,11pt,twocolumn]{article}`
`\usepackage{amsmath,graphicx}`
`\begin{document}`
`\end{document}`

Error Messages

- A common error is not to close braces for a command.
- Another one that occurs frequently is to use math commands outside of math mode [2].

Open the file rpt.tex

C:\Users\sa...rpt\file1.rpt\output\c...\file1.pdf

```
100%_U
[1] m..pu-2.t +
[QOCU +
~OforOCU+
[clmro.t +
[1] nol...mo".u +
[Qmogo...-p.t +
~bit_Pt "+x +q[1]
~Lm[ma.t +
[Q00.lc_oopo.niod9t+
~lm...-t,"m/m5.t +
~ bl...-
~ IffM ...tr0gS...`z.v +
[Q mypU-1c.xiod9t
```

- ① Titlepage
- ② Acknowledgement
- ③ Abstract
- ④ Table of Contents
- ⑤ List of Figures
- ⑥ List of Tables
- ⑦ Chapters

Text Formatting

① Centering Text

```
\begin{center}
```

```
\end{center}
```

② Bold

```
\textbf{Hello}
```

• Hello

③ Italics

```
\textit{Hello}
```

• Hello

④ Underline

```
\underline{Hello}
```

• Hello

Font Sizes [3]

- `\tiny { Hello }`

• Hello

- `\scriptsize { Hello }`

• Hello

- `\footnotesize { Hello }`

• Hello

- `\small { Hello }`

• Hello

- `\normalsize { Hello }`

• Hello

- `\large { Hello }`

• Hello

Font Sizes . . . contd.

- `\Large { Hello }`

- Hello

- `\LARGE { Hello }`

- Hello

- `\huge { Hello }`

- Hello

- `\Huge { Hello }`

- Hell

Bulleted Lists [2]

- \begin{itemize}
 - \item { Apple }
 - \item { Mango }\end{itemize}
- Apple
- Mango

- A bulleted item.
- Another bulleted item.
 - A nested bulleted item.
- You get the idea.

- A bulleted item.
- Another bulleted item.
 - A nested bulleted item.
- You get the idea.

```
\begin{itemize}
\item {A bulleted item.}
\item {Another bulleted item.}
\begin{itemize}
\item A nested bulleted item.
\end{itemize}}
\item {You get the idea.}
\end{itemize}
```

Numbered Lists [2]

```
• \begin{enumerate}
  \item { Apple }
  \item { Mango }
\end{enumerate}
```

- ① Apple
- ② Mango

- ① A numbered item.
- ② Another numbered item.
 - ① A nested numbered item.
- ③ You get the idea.

- ① A numbered item.
- ② Another numbered item.
 - ① A nested numbered item.
- ③ You get the idea.

```
\begin{enumerate}
\item {A numbered item.}
\item {Another numbered item.}
\begin{enumerate}
\item {A nested numbered item.}
\end{enumerate}
\item {You get the idea.}
\end{enumerate}
```

- ① A numbered item.
- ② Another numbered item.
 - ③ First nested bulleted item.
 - ④ Second nested bulleted item.
- ⑤ You get the idea.

- ① A numbered item.
- ② Another numbered item.
 - ③ First nested bulleted item.
 - ④ Second nested bulleted item.
- ⑤ You get the idea.

```
\begin{enumerate}
\item {A numbered item.}
\item {Another numbered item.
\begin{itemize}
\item {First nested bulleted item.}
\item {Second nested bulleted item.}
\end{itemize}}
\item {You get the idea.}
\end{enumerate}
```

Including Graphics in Your Document

- bmp
- eps
- gif
- jpg
- pdf
- ps

L^AT_EX works best with the postscript formats (eps, ps) [2]

- Add graphics Package in the preamble

```
\usepackage{graphicx}
```

Including Graphics Within Your Document

```
\begin{figure}[htp]
\begin{center}
\includegraphics[scale=0.3]{acc_cur.jpg}
\caption{Accuracy Curve}
\label{ac}
\end{center}
\end{figure}
```

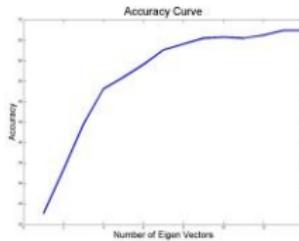


Figure 2: Accuracy Curve

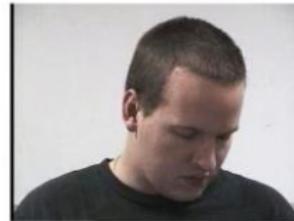
Label

As shown in Fig.2

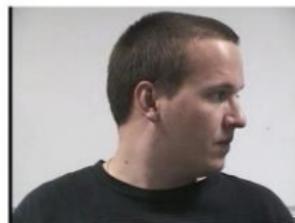
- As shown in Fig.\ref{ac}



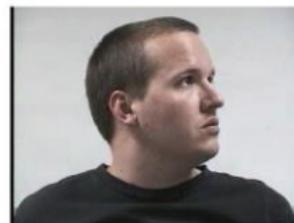
(a) Caption 1



(b) Caption 2



(c) Caption 3



(d) Caption 4

Figure 3: Figure Caption

```
\begin{figure}[htp]
\begin{center}
\subfigure[Caption 1]{\label{avg01}\includegraphics[scale=0.2]{in_75.jpg}}
\subfigure[Caption 2]{\label{avg02}\includegraphics[scale=0.2]{in_100.jpg}} \\
\subfigure[Caption 3]{\label{avg03}\includegraphics[scale=0.2]{in_125.jpg}}
\subfigure[Caption 4]{\label{avg04}\includegraphics[scale=0.2]{in_150.jpg}}
\end{center}
\caption{Figure Caption}
\label{avg0}
\end{figure}
```

● LaTeX Draw

L^AT_EX Tables [4]

```
\begin{table}
    table
\end{table}
```

Example

1	2	3
4	5	6
7	8	9

Table 1: Caption

```
\begin{table}
\begin{tabular}{ 1 c r }
1 & 2 & 3 \\
4 & 5 & 6 \\
7 & 8 & 9 \\
\end{tabular}
\caption{Caption}
\label{ex}
\end{table}
```

Example

1	2	3
4	5	6
7	8	9

Table 2: Caption

```
\begin{table}
\begin{tabular}{|l|c||r|} \hline
 1 & 2 & 3 \\ \hline
 4 & 5 & 6 \\
 7 & 8 & 9 \\ \hline
\end{tabular}
\caption{Caption}
\label{ex}
\end{table}
```

1	2	3
4	5	6
7	8	9

```
\begin{table}
\begin{tabular}{|l|c|r|} \hline
1 & 2 & 3 \\ \cline{1-2}
4 & 5 & 6 \\ \cline{2-3}
7 & 8 & 9 \\ \hline
\end{tabular}
\end{table}
```

\cline{i-j} - partial horizontal line beginning in column i and ending in column j

Rows spanning multiple columns

```
\multicolumn { ' numcols ' } { ' alignment ' } { ' contents ' }
```

- numcols - is the number of subsequent columns to merge
- alignment - l, c or r
- contents - is simply the actual data you want to be contained within that cell [4].

Team sheet	
GK	Paul Robinson
LB	Lucus Radebe
DC	Michael Duberry
DC	Dominic Matteo
RB	Didier Domi
MC	David Batty

```

\begin{table}
\begin{tabular}{|l|l|}
\hline
\multicolumn{2}{|c|}{ Team sheet } \\
\hline
GK & Paul Robinson \\
LB & Lucas Radebe \\
DC & Michael Duberry \\
DC & Dominic Matteo \\
RB & Didier Domi \\
MC & David Batty \\
\hline
\end{tabular}
\end{table}

```

L^AT_EX Mathematics

- Equations [5]

$$a = \frac{b}{c} \tag{1}$$

```
\begin{equation}
a = \frac{b}{c}
\label{te}
\end{equation}
```

L^AT_EX Mathematics

• Equations [5]

$$a = \frac{b}{c} \quad (1)$$

```
\begin{equation}
a = \frac{b}{c}
\label{te}
\end{equation}
```

$$a = \frac{b}{c}$$

\$\$

```
a = \frac{b}{c}
$$
```

L^AT_EX Mathematics -

$$\frac{\frac{1}{x} + \frac{1}{y}}{y-z} \quad (2)$$

```
\begin{equation}
\frac{\frac{1}{x} + \frac{1}{y}}{y-z}
\end{equation}
```

L^AT_EX Mathematics -

$$\frac{\frac{1}{x} + \frac{1}{y}}{y - z} \quad (2)$$

```
\begin{equation}
\frac{\frac{1}{x} + \frac{1}{y}}{y - z}
\end{equation}
```

$$\frac{r_{\bar{a}}}{\bar{b}} \quad (3)$$

```
\begin{equation}
\sqrt{\frac{a}{b}}
\end{equation}
```

Multi-line Equations

$$\begin{aligned}\cos 2\theta &= \cos^2 \theta - \sin^2 \theta \\ &= 2 \cos^2 \theta - 1.\end{aligned}$$

```
\begin{eqnarray*}
\cos 2\theta &=& \cos^2 \theta - \sin^2 \theta && \theta \\
&=& 2 \cos^2 \theta - && 1.
\end{eqnarray*}
```

Multi-line Equations

$$\begin{aligned}\cos 2\theta &= \cos^2 \theta - \sin^2 \theta \\ &= 2 \cos^2 \theta - 1.\end{aligned}$$

```
\begin{eqnarray*}
\cos 2\theta &=& \cos^2 \theta - \sin^2 \theta \\
&=& 2 \cos^2 \theta - 1.
\end{eqnarray*}
```

$$f(n) = \begin{cases} n/2, & \text{if } n \text{ is even} \\ 3n+1, & \text{if } n \text{ is odd} \end{cases} \quad (4)$$

```
\begin{equation}
f(n) = \begin{cases}
n/2, & \text{if } n \text{ is even} \\
3n+1, & \text{if } n \text{ is odd}
\end{cases}
\end{equation}
```

Matrices

$$\begin{matrix} x & y \\ z & v \end{matrix} \quad (5)$$

```
\begin{equation}
\begin{matrix}
x & y \\
z & v
\end{matrix}
\end{equation}
```

$$\begin{matrix} x \\ z \end{matrix} \quad \begin{matrix} y \\ v \end{matrix} \quad (6)$$

```
\begin{equation}
\begin{bmatrix}
x & y \\
z & v
\end{bmatrix}
\end{equation}
```

$$\begin{pmatrix} x \\ z \end{pmatrix} \quad \begin{pmatrix} y \\ v \end{pmatrix} \quad (7)$$

```
\begin{equation}
\begin{pmatrix}
x & y \\
z & v
\end{pmatrix}
\end{equation}
```

$$\begin{bmatrix} 0 & \dots & 0 \\ \vdots & \ddots & \vdots \\ 0 & \dots & 0 \end{bmatrix} \quad (8)$$

```
\begin{equation}
\begin{bmatrix}
0 & \cdots & 0 \\
\vdots & \ddots & \vdots \\
0 & \cdots & 0
\end{bmatrix}
\end{equation}
```

$$\begin{matrix} r & 1 \\ x_1 & \\ x_2 & \end{matrix} = \begin{matrix} r_A & 1 \\ 8 & D \\ C & \end{matrix} \times \begin{matrix} r & 1 \\ y_1 & \\ y_2 & \end{matrix} \quad (9)$$

```
\left[ \begin{array}{c} x_1 \\ x_2 \end{array} \right] = \begin{bmatrix} A & B \\ C & D \end{bmatrix} \times \left[ \begin{array}{c} y_1 \\ y_2 \end{array} \right]
```

Bibliography

- BibteX

- Create a plain text file and save it as .bib extension.
- Cite the appropriate reference with the tag.
- Google Scholar is the best and the powerful tool for getting references.

```
\bibliographystyle{IEEEtran}\bibliography{bib_file}
```

- Compile

- latex filename.tex (2 times)
- bibtex filename (2 - 3 times)
- latex filename.tex (2 times)

Index

- MakeIndex [6]

- MakeIndex is a program for making an index in a document generated with L^AT_EX
- Use the makeidx package in the preamble.
- Put \makeindex command in the preamble .
- Put \printindex command where you want the index to appear – usually at the end , right before the \end{document} command .
- \index{} command causes to write an index entry .

- Compile

- latex filename.tex (2 times)
- bibtex filename (2 - 3 times)
- latex filename.tex (2 times)
- makeindex filename (2 - 3 times)
- latex filename.tex (2 times)

- Report
- IEEE Paper
- Beamer
- Resume

References

- “Latex,” 2010. [Online]. Available: <http://www.latex-project.org/>
- J. Clark, “Latex tutorial,” 2002.
- “Latex: Changing the font size,” 2013. [Online]. Available: <https://engineering.purdue.edu/ECN/Support/KB/Docs/LaTeXChangingTheFont>
- “Latex/tables,” 2013. [Online]. Available: <http://en.wikibooks.org/wiki/LaTeX/Tables>
- “Latex/mathematics,” 2013. [Online]. Available: <http://en.wikibooks.org/wiki/LaTeX/Mathematics>
- L. Lamport, “Makeindex: An index processor for latex.”

Thank You